

# Munciana Scrimmage Series #2



## 8AM – POOLS

### CT 1 POOL 1

1. IBV
2. WAVE BANANA SLUGS
3. MI WILDCATS
4. MI LEOPARDS

### CT 2 POOL 2

1. MUNCIANA BEARS
2. MI SUNBEARS
3. MI STORM
4. MG VBC KATS

### CT 3 POOL 3

1. MUNCIANA RAPTORS
2. MI PENGUINS
3. WAVE BLUERIVER
4. MI HYENAS

### CT 4 POOL 4

1. WAVE STINGRAYS
2. MI THUNDER
3. HOWARD COUNTY
4. MI LIGHTNING

## 2PM – POOLS

### CT 1 POOL 1

1. WAVE GATORS
2. EXPRESS 1
3. MI TROJANS

### CT 2 POOL 2

1. MI TITANS
2. MUNCIANA PIRANHAS
3. WAVE VIPERS

### CT 3 POOL 3

1. MG VBC BOBCATS
2. MI CHINCHILLAS
3. WAVE SELMA

### CT 4 POOL 4

1. CLUB VOLLEYHAWKS BLACK
2. MI JELLYFISH
3. WAVE DRIVER

COX1 CT 1: POOL 1 1<sup>ST</sup> V POOL 2 1<sup>ST</sup> (REF POOL 1 3<sup>RD</sup>)

COX1 CT 3: POOL 3 1<sup>ST</sup> V POOL 4 1<sup>ST</sup> (REF POOL 3 3<sup>RD</sup>)

COX2 CT 2: POOL 1 2<sup>ND</sup> V POOL 2 2<sup>ND</sup> (REF POOL 2 3<sup>RD</sup>)

COX2 CT 4: POOL 3 2<sup>ND</sup> V POOL 4 2<sup>ND</sup> (REF POOL 4 3<sup>RD</sup>)

COX3 CT 2: POOL 1 3<sup>RD</sup> V POOL 2 3<sup>RD</sup> **(REF COX2 LOSER)**

COX3 CT 4: POOL 3 3<sup>RD</sup> V POOL 4 3<sup>RD</sup> **(REF COX2 LOSER)**

## POOL SCHEDULE:

### 4 TEAM POOL

- 1 V 3 (2)
- 2 V 4 (1)
- 1 V 4 (3)
- 2 V 3 (1)
- 3 V 4 (2)
- 1 V 2 (4)

### 3 TEAM POOL

- 1 V 3 (2)
  - 2 V 3 (1)
  - 1 V 2 (3)
- COX IMMEDIATELY FOLLOWS

## RULES:

3 & 4 TEAM POOLS WILL PLAY 2 OUT OF 3 RALLY SCORE GAMES / DECIDING GAME, IF NECESSARY, 15 POINTS

ALL GAMES ARE WIN BY 2

ALL TEAMS MUST ROTATE AND SERVE AS IF THERE IS A TRUE UP OFFICIAL (THERE MUST BE 6 DIFFERENT SERVERS).

\*\*For 10-12U divisions athletes may start with one foot on the endline and step in to serve

**TIE BREAKER:** 2 WAY: HEAD TO HEAD POINTS/ POOL POINT DIFFERENTIAL. COIN FLIP

3 WAY TIE: POINT DIFFERENTIAL AMONG TIED TEAMS, POOL POINT DIFF. COIN FLIP