## <u>Munciana Scrimmage Series #2</u> Munciana



## <u> 12PM – POOLS</u>

<u>CT 1 POOL 1 (12PM)</u>	<u>CT 2 POOL 2 (12PM)</u>	<u>CT 3 POOL 3 (12PM)</u>	<u>CT 4 POOL 4 (12PM)</u>	
1. MG BOBCATS	1. CARVER 14U	1. FT WAYNE BLACK	1. WAVE 16 ORCAS	
2. TEVO-8	2. FT WAYNE GREEN	2. IBV 14U	2. MINDY TITANS	
3. MINDY PENGUINS	3. MINDY CYCLONES	3. MINDY JELLYFISH	3. YVB 15U	
COX1 CT 1: POOL 1 1 <sup>ST</sup> V POOL 2 1 <sup>ST</sup> (REF POOL 1 3 <sup>RD</sup> )		4. DJVC 14R	4. CARVER 16U	
COX2 CT 2: POOL 1 2 <sup>ND</sup> V POOL 2 2 <sup>ND</sup> (REF POOL 2 3 <sup>RD</sup> )				
COX3 CT 2: POOL 1 3 <sup>RD</sup> V POOL 2 3 <sup>RD</sup> ( <u>REF COX2 LOSER)</u>				

<u>CT 5 POOL 5 (12PM)</u>	<u>CT 6 POOL 6 (12PM)</u>
1. MUN. PIRANHAS	1. MUN. KNIGHTS
2. MINDY DIAMONDBACKS	2. VALOR VOLLEYBALL 15U
3. MG VBC KATS	3. WAVE 15 SHARKS
4. IBV 15	4. IBV 16

POOL SCHEDULE:	<u>4 TEAM POOL</u>	<u>3 TEAM POOL</u>
	1 V 3 (2)	1 V 3 (2)
	2 V 4 (1)	2 V 3 (1)
	1 V 4 (3)	1 V 2 (3)
	2 V 3 (1)	COX IMMEDIATELY FOLLOWS
	3 V 4 (2)	
	1 V 2 (4)	

## **RULES:**

3 & 4 TEAM POOLS WILL PLAY 2 OUT OF 3 RALLY SCORE GAMES / DECIDING GAME, IF NECESSARY, 15 POINTS

ALL GAMES ARE WIN BY 2

ALL TEAMS MUST ROTATE AND SERVE AS IF THERE IS A TRUE UP OFFICIAL (THERE MUST BE 6 DIFFERENT SERVERS).

\*\*For 10-12U divisions athletes may start with one foot on the endline and step in to serve

## TIE BREAKER: 2 WAY: HEAD TO HEAD POINTS/ POOL POINT DIFFERENTIAL. COIN FLIP

3 WAY TIE: POINT DIFFERENTIAL AMONG TIED TEAMS, POOL POINT DIFF. COIN FLIP